

# MESH-TO-BIM: FROM SEGMENTED MESH ELEMENTS TO BIM MODEL WITH LIMITED PARAMETERS

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## ABSTRACT:

Building Information Modelling (BIM) technique has been widely utilized in heritage documentation and comes to a general term Historical/Heritage BIM (HBIM). The current HBIM project mostly employs the scan-to-BIM process to manually create the geometric model from the point cloud. This paper explains how it is possible to shape from the mesh geometry with reduced human involvement during the modelling process. Aiming at unbuilt heritage, two case studies are handled in this study, including a ruined Roman stone architectural and a severely damaged abbey. The pipeline consists of solid element modelling based on documentation data using *Autodesk Revit*, a common BIM platform, and the successive modelling from these geometric primitives using *Autodesk Dynamo*, a visual programming built-in plugin tool in *Revit*. The BIM-based reconstruction enriches the classic visual model from computer graphics approaches with measurement, semantic and additional information. *Dynamo* is used to develop a semi-automated function to reduce the manual process, which builds the final BIM model from segmented parametric elements directly. The level of detail (LoD) of the final models is dramatically relevant with the manual involvement in the element creation. The proposed outline also presents two potential issues in the ongoing work: combining the ontology semantics with the parametric BIM model, and introducing the proposed pipeline into the as-built HBIM process.

## 1. INTRODUCTION

Building Information Modelling (BIM), as an initial instrument for the parametric design of new buildings, shows potentialities for applications to the documentation of architectural heritage. The general term, Historical/Heritage BIM (HBIM) (Murphy *et al.*, 2009), is mostly the as-built HBIM process finished by the well-known scan-to-BIM process (Volk *et al.*, 2014). The point cloud is imported into the BIM software, and the solid building components can be created by existing BIM IFC classes and self-defined structures.

The priority of architectural heritage compared to general buildings lies in the possible access to documentation materials. Current HBIM projects combine the existing documentation and reality-based point clouds (Fai and Rafeiro, 2014; Murphy *et al.*, 2013; Barazzetti *et al.*, 2015; Biagini *et al.*, 2016). A library of BIM parametric architectural elements is first created according to the historical manuscripts. And reverse engineering technique is then utilized to map the solid components into point cloud.

However, built heritage suffers from human made damage and natural disaster. When a particular building no longer exists, the point cloud may be not available. The accessible data source is limited to the archived materials (such as historical documents, bibliographic references, photographs, drawings, etc.) and remaining damaged sites (ruins and partly existing structures). The current virtual reconstruction to unveil the existence of the ruined and damaged historic buildings is mostly conducted by shape-grammar of computer graphics technique (Quattrini and Baleani, 2015; Dylla *et al.*, 2008). BIM goes further than computer graphics to improve the virtual reconstruction of an information-rich model with parametric and semantic elements

(Yang *et al.*, 2016). The model is not only a virtual representation of the construction but also becomes information objects with parametric intelligence (De Luca *et al.*, 2011).

BIM technique shows dramatic propriety in information richness and management, but its modelling process is mostly conducted in time-consuming manual ways. Currently, many commercial tools (*ClearEdge3D Edgewise*, *IMAGINit Scan to BIM*, *PointSense* and *Leica CloudWorx*) and self-developed algorithms (Xiong *et al.*, 2013; Thomson and Boehm, 2015; Macher *et al.*, 2017) are dedicated to reducing the human involvement during the scan-to-BIM process. As for the ruined heritage, unbuilt HBIM concept, utilized to re-create the past/disappeared heritage according to the documentation, pays little attention to automated modelling.

Recent works using BIM technique on demolished historic buildings focused on the comparison of semantic HBIM model with traditional CAD modelling systematics (Boeykens *et al.*, 2012; Apollonio *et al.*, 2013; Ludwig *et al.*, 2013). And such processing is conducted entirely by manual processing, which is accordant with the original BIM bottom-up process: parametric modelling of the specific parts for the studied heritage, and then integrating the elements into the BIM model (Casu and Pisu, 2016). Anyway, it is expected to generate BIM models using an automatic/semi-automatic method (López *et al.*, 2017).

As far as our knowledge, there are few works to reduce the human involvement during the BIM modelling process from existing geometric primitives. This research focuses on the 3D parametric modelling of lost architectural heritage from the archived documentation and ruins (Fig. 1).

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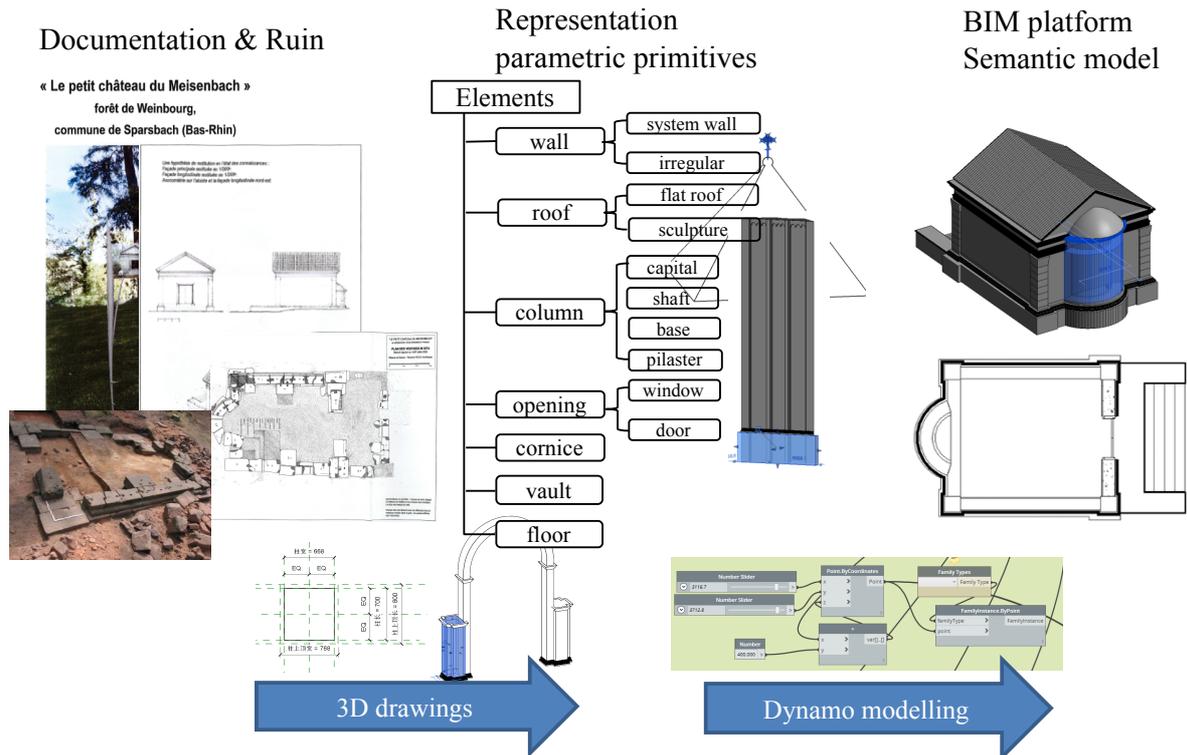


Fig. 1. Workflow from documentation recording to parametric elements and BIM model

The primary goals presented in this paper were essential of two aspects. The first is an applicative one, aiming to develop a parametric model for unbuilt historic buildings on use of building information modelling technique; the second is a methodological one, towards the automation of the modelling from solid elements and reduction of human involvement rather than manual building information modelling process.

The proposed approach has been implemented onto two unbuilt historic buildings (Section 2.1) through the practical BIM tool, *Autodesk Revit* platform and *Dynamo* visual programming plugin. The BIM parametric elements (i.e., columns, roof, slabs, and walls) (Section 2.2) are manually created according to the historical archive of the dimensional shape and the scanning of remaining structures, and then a semi-automatic modelling procedure is developed by *Dynamo* visual programming to build the geometric primitives to the semantic BIM model (Section 2.3). Section 3 presents the final BIM model in moderate level of detail (LoD) and discusses the expecting improvement and potential application of the proposed pipeline. The conclusion is drawn in Section 4.

## 2. MATERIALS AND METHODS

### 2.1 Employed ruined historic buildings

This project utilises BIM technique to re-create two destroyed historic buildings in Alsace, France, an antique monument named Petit château du Meisenbach and a church of the Abbey of Niedermunster. The first monument is a ruined old castle constructed of stones dating back to Roman times, and the various excavations which took place allow the discovery of a large number of Roman remains (Diethrich, 2017). On the spot, a paved section indicates its location and no walls exist (Fig. 2(a)). But its composing stones are distributed all around the site (Fig. 2(b)). The second church (Fig. 2(c, d)) is built between 1150 and 1180 AD, the roman style Abbey was devastated during the War of the Peasants (1525) and by two fires, in 1542 and 1572 (Koehl

and Grussenmeyer, 2008). Fig. 2(c) is an aerial view of the church, and fig. 2(d) shows the existing parts. These sites would not remain much more than old stones without works of passionate archaeologist there.

The first step concerns the collection of historical data, including the bibliographic knowledge and the reality-based data of ruins. The documentation records the prototype of the building, including the compositing structure by different shapes of structures. And the geometric model has been obtained in the former works using *Autodesk Inventor* (Diethrich, 2017) and *SketchUp* (Koehl and Grussenmeyer, 2008), respectively. Then data are analysed and organised for feeding into the BIM environment according to the following BIM modelling process.

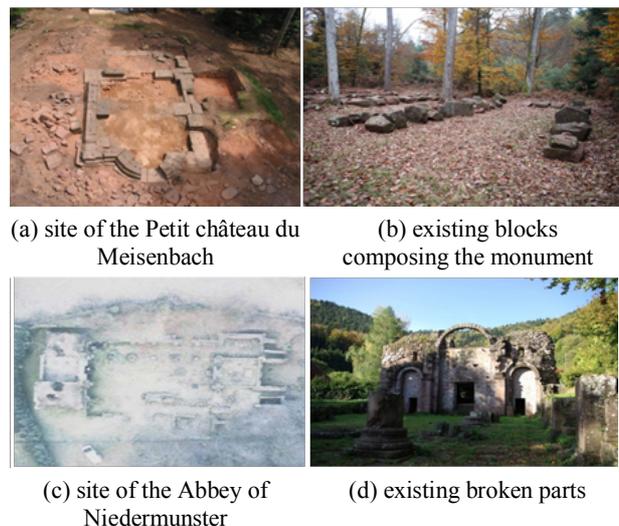
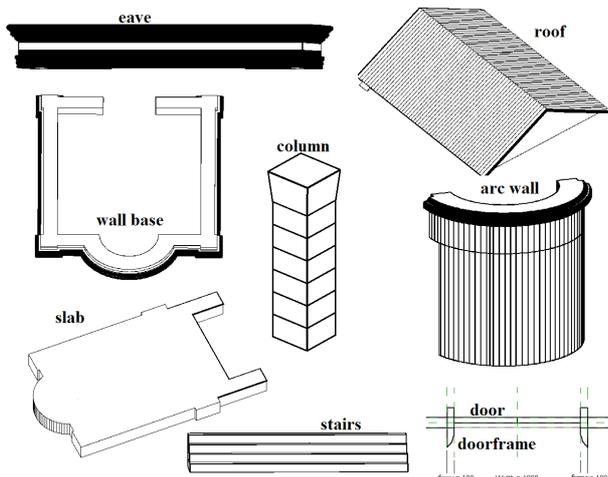


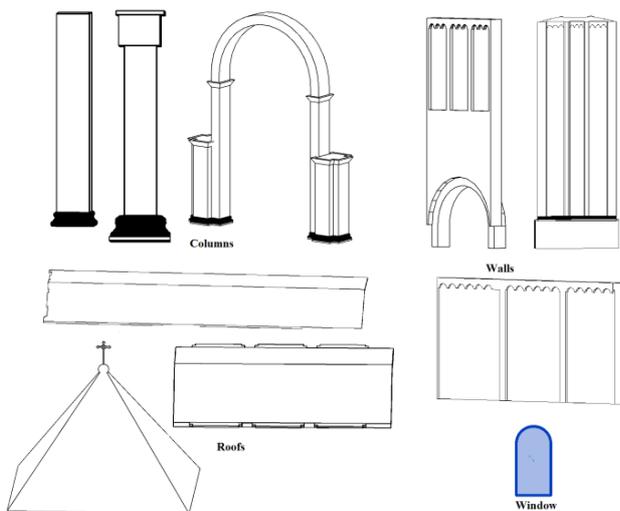
Fig. 2. The site of the ruins and existing broken structures

## 2.2 Parametric elements from the description books

HBIM consists of a detailed semantic model and a library of parametric components. The library of parametric element classes (defined as "Family" in *Revit*) needs to be built to define the basic elements of the historic architecture. The "Family" consists of a set of rules and properties to control the parameters by which element instances can be generated (López *et al.*, 2017). A "Family" is a group of elements with a standard set of parameters and similar graphic representation.



(a) "Families" for "Petit château du Meisenbach"



(b) "Families" for the Abbey of Niedermunster

Fig. 3. The parametric primitives created as *Revit* "Families"

In the project, *Autodesk Revit* is utilised as the BIM tool and platform for the modelling process. The modelling of the various architectural heritage objects was done in two kinds of "Families" in *Revit* platform (Fig. 3): "in-place family", directly built-in "Mode-In-Place" editor of "architectural" project environment, is used for the creation of realistic walls; and external component "Family", separately built in *Revit Family* editor, is used for the creation of other parts, such as, columns, roofs and other structures. The "in-place family" is grouped and converted into the loadable component "Family" outside the project, which can be a "wall host" family for openings and loadable family to other projects.

## 2.3 Modelling from geometric primitives

On the base of "Family" creation, the building modelling process is conducted by *Autodesk Dynamo*. *Dynamo*, an open source visual programming application, has become a built-in plugin to *Revit* based on *Revit* Application Programming Interface (API). It can interact with *Revit* to extend its parametric capabilities to the *Revit* project level and provides an environment to create customized packages using *CPython* and its self-defined scripting and sharing it with other users (Asl *et al.*, 2015; Yang *et al.*, 2017). As for the HBIM related application, *Dynamo* can provide following advantages: (i) possible to manipulate the *Revit* elements by programming, which benefits for block processing and reduce manual processing; (ii) powerful option for creating graphical representations of complex geometries (iii) supportive of mesh geometry, which can directly import the mesh geometry into *Revit* and create the corresponding *Revit Family*; (iv) potential of connection with ontology knowledge, which currently connects the *Revit* geometry model and external database together.

In the project, based on the function nodes provided in *Dynamo*, the specific visual programming mainly includes three kinds of modules (Fig. 4):

(i) "Host" elements generation based on coordinates (Green part in Fig. 4). Based on the parametric "Family", the instance, including floor, wall, roof, stair, column, etc., can be created in the right position based on the coordinates. That is, the original point and reference levels are initially defined. And the floor is located at the original point. As for the similar structure, the list function can be utilized.

(ii) "Host Based" elements generation based on the relative relationship with the "Host" elements (Blue part in Fig. 4). The door and window are created based on the relative position in the wall.

(iii) Parameter modification (Orange part in Fig. 4). The parameters can be modified in either the *Revit* interface or *Dynamo* nodes. The element parameter can be adjusted in *Dynamo* by indicating the parameter name and corresponding value. And arbitrary parameter modification window can be added by the users in the application.

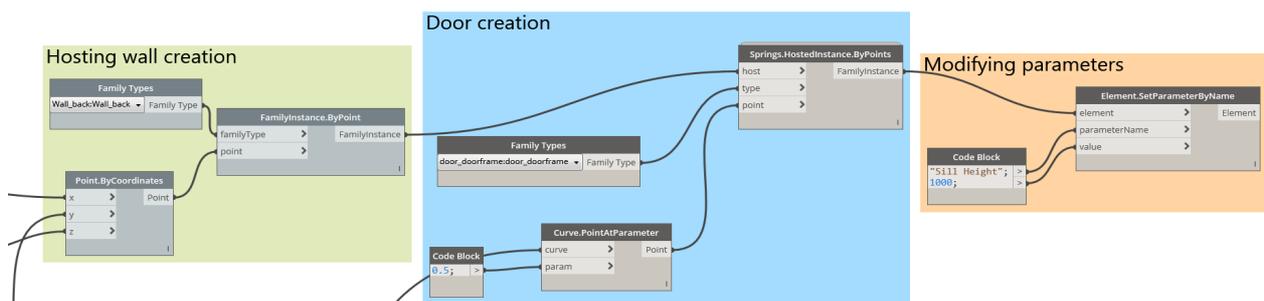


Fig. 4. *Dynamo* functions for the BIM modelling from primitives

### 3. RESULTS AND DISCUSSION

#### 3.1 HBIM (LoD3)

The obtained model is a geometric model with parameters and semantics. The parameters can be changed in *Revit* interface and *Dynamo* nodes. Fig. 5 and Fig. 6 shows the final model in 2D and 3D views. As for the geometric aspect, the obtained model is an architecturally detailed model with considerably complex shape about the object's parts.

The level of detail (LoD) concept, both defined in the fields of GIS and BIM, is in practice principally used to differentiate multi-scale representation of semantic 3D models and indicate the geometric detail of a model, primarily of buildings (Biljecki *et al.*, 2016). The created model is accordant with most-used LoD3 in CityGML or LoD300 in IFC, which contains the full

exterior of an architectural model with detailed wall and roof structures, doors and windows.

Compared with the most LoD3 models currently available which have been constructed by tedious and time-consuming manual works (Donkers *et al.*, 2015), the choice of *Dynamo* visual programming maintains the need to reduce human involvement during the modelling process. The current work automates the semantic modelling from parametric "Family" elements aiming at lost historic buildings, while the creation of "Families" is still in a manual way.

As for the current modelling process and obtained model, two open issues are carried out. The first is the combination of ontology to present the semantics and reduce the human involvement in parametric family elements generation. The second is to apply the visual programming on as-built modelling process from solid geometry.

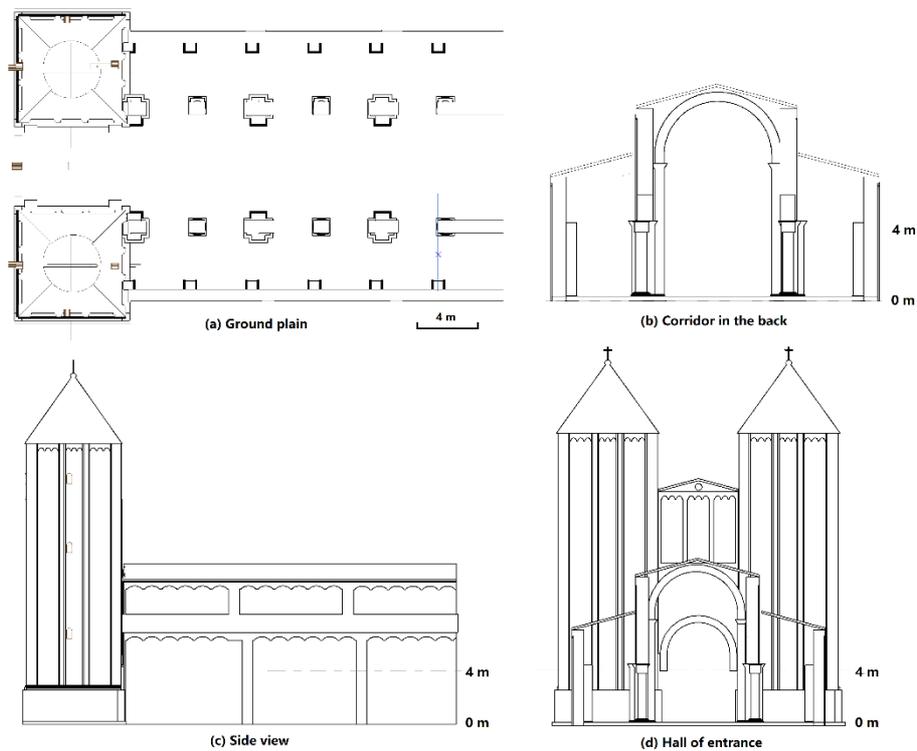


Fig. 5. The final BIM model in 2D views.

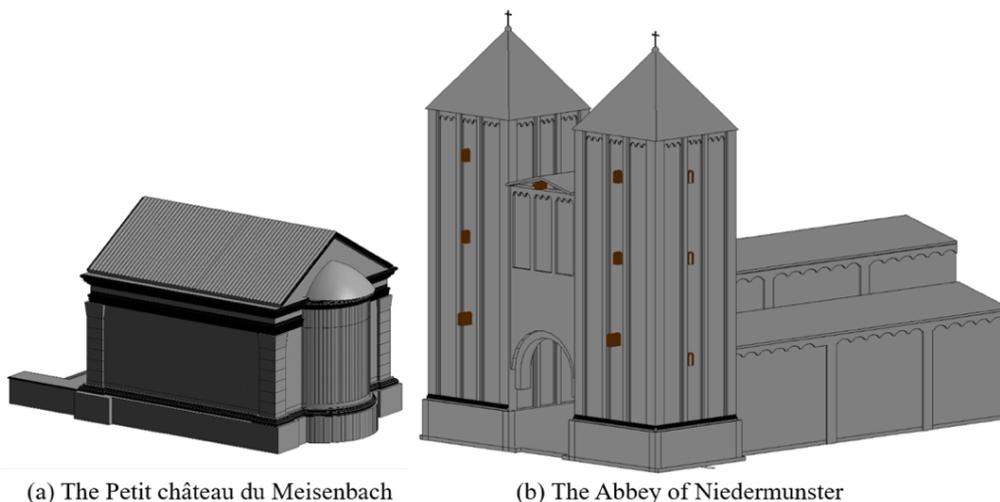


Fig. 6. The obtained 3D parametric model

### 3.2 Connection with ontology

BIM approach includes information directly related to the object or its parts (both tangible and intangible such as material, dating, deterioration), yet it lacks a large amount of semantics about different context aspects (for example historical context, social information, environmental resources, other heritage artefacts information, etc.) (Simeone *et al.*, 2015). In the field of built heritage, BIM model is integrated with ontology semantic relational system to enhance the representation of heritage knowledge and semantic reasoning. The integration can be an ad-hoc development based on BIM software (Acierno *et al.*, 2017), and a two-step modelling process by migrating IFC files to ontology environment for semantics richness (Quattrini *et al.*, 2017; Pauwels *et al.*, 2017). The combined entity thus includes both object-oriented information, typically found in BIM platform, and semantic information, usually found in ontology modelling systems (Kalay *et al.*, 2014).

Currently, the IfcOWL project converting EXPRESS/IFC schemas to ontology has embraced by building SMART as future development of the IFC standard (Pauwels *et al.*, 2017). Shown as the green part of Fig.6, the obtained BIM model in standard *Revit* can be straightforwardly export to IFC data compliant with the EXPRESS schema. And then use the IFC-to-RDF conversion tool to get RDF (Resource Data Framework) data, including both BIM data and data enrichment (Quattrini *et al.*, 2017). Once the data are represented in RDF, we can straightforwardly upgrade it to OWL format in *Protégé* and integrate the semantic information and other interested aspects information, which formalize the architectural knowledge rules.

Moreover, the current documentation-based modelling process consists of manual parametric elements creation and semi-automated model generation. The key problem is how to convert the formalized rules to the *Dynamo* and reduce the human involvement. Although most of current works are BIM-to-ontology modelling process, we expect to conduct the knowledge-based BIM modelling, shown as the red part in Fig. 7. The knowledge about the geometric shape and coordinates can be digitalized from paper recording to ontology formalized format, and there exists the possibility to support the simple geometric primitive generation and location definition.

In Fig. 7, the workflow in green presents the creation of ontology from documentation and BIM. The red dashed outline shows the expected knowledge-based BIM modelling with built ontology.

### 3.3 As-built BIM process

The *Dynamo*-based modelling begins from the manually created *Revit* Family to semi-automatically built BIM model, which can be introduced to as-built HBIM modelling as well. The scan-to-HBIM process creates the BIM solid components on the reference of surface point clouds, which remains a time-

consuming manual process and thus is expected to reduce the human involvement (Dore and Murphy, 2017).

The expected *Dynamo*-based HBIM modelling transfers the geometric structures to HBIM model via *Revit Dynamo* visual programming. The fundamental and manual work is to segment the raw point cloud into mesh solid geometry representing building components (i.e., walls, roofs, columns, slabs) (Remondino *et al.*, 2012). Then, by visual programming in *Dynamo* environment, the solid geometry is transferred into *Revit* Family elements, and then the parametric relationships among building objects are also defined. That is, the utilization of *Dynamo* conducted the element-to-BIM process, which directly transferred the segmented solid geometry to BIM environment with reduced manual processing. The obtained BIM model, however, has limited parameters and lacks explicit geometric description because the automatic *Revit* parametric *Family* generation from geometry returns to non-editable solid elements.

## 4. CONCLUSION

This paper presented a methodology for the generation of unbuilt HBIM from segmented solid elements to reveal the lost constructions according to the archives and ruins. In the project, the modelling process consists of manual parametric "Family" creation and semi-automated building reconstruction. Starting from the collection of historical materials, related parametric "Family" classes are firstly created in HBIM environment. Then, the semantic model composed by the parametric elements is generated in an automated way by *Dynamo* visual programming package.

These results show the feasibility of utilization of *Dynamo* to reduce the human involvement in the process of BIM modelling from segmented solid elements. The LoD of the BIM model is based on the solid elements, in which the more parameters and higher accurate geometry is manually created, the higher LoD is obtained. However, the current workflow provides two aspects of potential improvement aiming at the HBIM related topics. The first lies in the input of measurement information in both family creation and *Dynamo* reconstruction process. The ongoing work focuses on the creation of ontology semantics and such knowledge-based BIM modelling. The second is employed the proposed outline to as-built HBIM modelling application.

## ACKNOWLEDGEMENT

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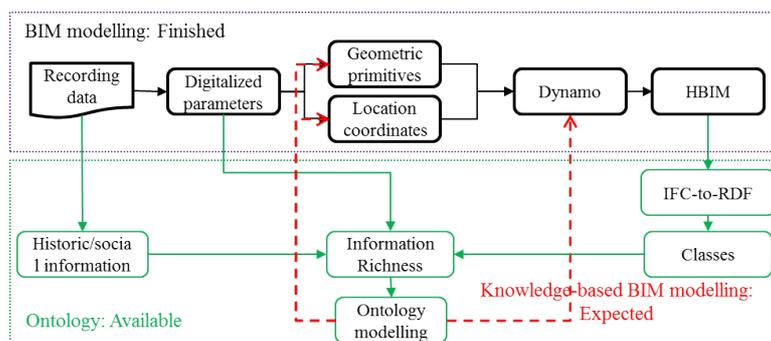


Fig. 7. The connection between BIM geometric aspect model and ontology semantics aspect model.

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