A DIVERSIFIED DEEP BELIEF NETWORK FOR HYPERSPECTRAL IMAGE CLASSIFICATION

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ABSTRACT:

In recent years, researches in remote sensing demonstrated that deep architectures with multiple layers can potentially extract abstract and invariant features for better hyperspectral image classification. Since the usual real-world hyperspectral image classification task cannot provide enough training samples for a supervised deep model, such as convolutional neural networks (CNNs), this work turns to investigate the deep belief networks (DBNs), which allow unsupervised training. The DBN trained over limited training samples usually has many “dead” (never responding) or “potential over-tolerant” (always responding) latent factors (neurons), which decrease the DBN’s description ability and thus finally decrease the hyperspectral image classification performance. This work proposes a new diversified DBN through introducing a diversity promoting prior over the latent factors during the DBN pre-training and fine-tuning procedures. The diversity promoting prior in the training procedures will encourage the latent factors to be uncorrelated, such that each latent factor focuses on modelling unique information, and all factors will be summed up to capture a large proportion of information and thus increase description ability and classification performance of the diversified DBNs. The proposed method was evaluated over the well-known real-world hyperspectral image dataset. The experiments demonstrate that the diversified DBNs can obtain much better results than original DBNs and comparable or even better performances compared with other recent hyperspectral image classification methods.

1. INTRODUCTION

Many popular methods have been developed for hyperspectral image classification in the past several decades. One of the approaches in this context is the use of only spectral features in popular classifiers, such as multinomial logistic regression (MLR) (Zhong et al., 2008; Zhong and Wang, 2014), support vector machines (SVMs) (Melgani and Bruzzone, 2004), AdaBoost (Kawaguchi and Nishii, 2007), Gaussian process approach (Sun et al., 2014), random forest (Ham et al., 2005), graph method (Campe-Valls et al., 2007; Gao et al., 2014), conditional random field (CRF) (Zhong and Wang, 2010; Zhong and Wang, 2011), and so on. Most of the popular classifiers can be deemed as ‘shallow’ methods with only one or two processing layers. However, researches in literature of both computer vision and remote sensing demonstrated that deep architectures with more layers can potentially extract abstract and invariant features for better image classification (LeCun et al., 2015). This motivates exploring the use of deep learning for hyperspectral image representation and classification (Romero et al., 2015; Hu et al., 2015; Chen et al., 2015; Tao et al., 2015; Chen et al., 2015).

There are, however, significant challenges in adapting deep learning for hyperspectral image classification. The standard approach to real-world hyperspectral image classification is to select some samples from a given image for classifier training, and then use the learned classifier to classify the remaining test samples in the same image (Zhong and Wang, 2010). This means that we usually do not have enough training samples to train the deep models. This problem is more obvious in completely supervised training of large scale of deep models, such as convolutional neural networks (CNNs).

A few methods have been proposed to partially deal with the problem to make the deep learning fit for hyperspectral image classification. The methods can be divided into two categories. The first one deals with the problem through developing new fully unsupervised learning method (Romero et al., 2015). The second one is generally to design special network structures, which can be effectively trained over a limited number of training samples or even naturally support unsupervised training (Hu et al., 2015; Chen et al., 2015; Tao et al., 2015; Chen et al., 2015). The deep belief network (DBN) (Chen et al., 2015) is such a model, which can be pre-trained through a unsupervised way at first, and then the available labelled training samples are used to fine-tune the pre-trained model though optimize a cost function defined over the labels of the training samples and their predictions. This directly follows the modules of the real-world hyperspectral image classification tasks. Therefore, this work will investigate the DBN model for hyperspectral image classification.

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DBN is composed of several layers of latent factors, which can be deemed as neurons of neural networks. But the limited training samples in the real-world hyperspectral image classification task usually lead to many “dead” (never responding) or “potential over-tolerant” (always responding) latent factors (neurons) in the trained DBN. Therefore most of the computations are performed for the redundant latent factors, which will further decrease the DBN’s description ability.

In this work we aim to keep the number of latent factors small to reduce the demand for the mount of training samples, meanwhile try to make them as expressive as a large set of latent factors. It is achieved by a new DBN training method, which diversifies the DBN through introducing a diversity promoting prior over the latent factors during training procedure. The diversity promoting prior will encourage latent factors to be uncorrelated, such that each latent factor focuses on modelling unique information, and all factors will be summed up to capture a large proportion of the information.

The rest of the paper is arranged as follows. The diversifying method of DBN in unsupervised pre-training procedure is proposed in Section 2. Section 3 develops the diversifying method of DBN in fine-tuning procedure. Section 4 utilizes the real-world hyperspectral image to evaluate the proposed method. Finally our technique is concluded and discussed in Section 5.

2. DIVERSIFY DBN IN PRE-TRAINING PROCEDURE

2.1 DBN for Spectral Representation

A DBN model is constructed with a hierarchical series of RBMs. An RBM at \( l \)-layer in DBN is an energy-based generative model that consists of a layer with \( l \) binary visible units \( \mathbf{v} = \{v'_1, v'_2, ..., v'_l\} \) and a layer with \( J \) binary hidden units \( \mathbf{h} = \{h'_1, h'_2, ..., h'_J\} \). The energy of the joint configuration of the visible and hidden units \( \{\mathbf{v}', \mathbf{h}'\} \) is

\[
E(\mathbf{v}', \mathbf{h}') = -\sum_{i=1}^{l} d_i v'_i - \sum_{j=1}^{J} b'_j h'_j - \sum_{i=1}^{l} \sum_{j=1}^{J} w'_{ij} v'_i h'_j
\]

where \( \theta' = \{d'_i, b'_j, w'_{ij}, i = 1, 2, ..., l; j = 1, 2, ..., J\} \) is the set of model parameters.

The RBM defines a joint probability over the units as

\[
p(\mathbf{v}', \mathbf{h}'; \theta') = \frac{\exp(-E(\mathbf{v}', \mathbf{h}'; \theta'))}{Z(\theta')}
\]

where \( Z \) is the partition function

\[
Z(\theta') = \sum_{\mathbf{v}', \mathbf{h}'} \exp(-E(\mathbf{v}', \mathbf{h}'; \theta')).
\]

Then the conditional distributions \( p(h'_j = 1 | \mathbf{v}') \) and \( p(v'_i = 1 | \mathbf{h}') \) can be easily computed (Chen et al, 2015).

Fig. 1(a) shows a typical DBN for deep feature learning from hyperspectral image. In DBN, the output of previous RBM is used as input data for a next RBM. Two adjacent layers have a full set of connections between them, but no two units in the same layer are connected. The input vector \( \{v'_1, v'_2, ..., v'_l\} \) could be the spectral signature of each pixel or the contextual features from neighbouring pixels. Every layer can output a feature of the input data, and the higher the layer is, the more abstract the feature is.

![Fig. 1. Illustration of graph structure of DBN (a), diversified DBN in the unsupervised pre-training procedure (b) and supervised fine-tuning procedure (c). The binary latent variables are considered in this illustration. The nodes with yellow and red color mean that the latent variables have value 0 and 1 respectively.](image-url)
2.2 Diversify DBN in Pre-training Procedure

The pre-training of DBN is implemented through a recursive greedy unsupervised learning procedure. The main idea is to train the RBMs, which are stacked to formulate the DBN, layer by layer using the Contrastive Divergence (CD) algorithm. However, the usual training method could lead to many “dead” (never responding) or “potential over-tolerant” (always responding) latent factors (neurons). See Fig. 1(a) for the illustration about this point. Therefore most of the computations are performed for the redundant latent factors, which decrease the DBN’s description ability.

We develop a new DBN training method to diversify the DBN model. The diversity means that the responses of latent units should be diverse. The proposed training method diversifies the latent units indirectly through diversifying the corresponding weight parameters layer by layer. The idea is to incorporate the diversity promoting conditions into the optimization of training objective. We propose to define a diversity promoting prior \( p(\mathbf{w}) \) over the parameters and incorporate it into the learning procedure.

The parameters \( \mathbf{w} \) can be denoted as \( \mathbf{w} = [\mathbf{w}_1, \mathbf{w}_2, ..., \mathbf{w}_J] \), where each column \( \mathbf{w}_j = [w_{1j}, w_{2j}, ..., w_{nj}]^T \) in \( \mathbf{w} \) corresponds to one hidden unit. Their diversity can be informally described as how different each vector \( \mathbf{w}_j \) is from others. There are many ways to measure the difference between vectors \( \mathbf{w}_i \) and \( \mathbf{w}_j \) (Zou et al., 2012; Zhong et al., 2015; Qiao et al., 2015; Xie et al., 2015; Xiong et al., 2015). In this work, the angle-based difference measure is used to define diversity promoting prior (Xiong et al., 2015):

\[
p(\mathbf{w}) \propto \exp \left[ -\lambda \sum_{i,j} \mathbf{w}_j^T \mathbf{Q}_{i,j} \mathbf{w}_i \right] \tag{4}\]

A larger \( p(\mathbf{w}) \) indicates that the weights in \( \mathbf{w} \) are more diverse.

To diversify the hidden units in RBM, we use the diversity prior described above to formulate the Maximum a posteriori (MAP) estimate of the weight vectors as

\[
\hat{\mathbf{w}} = \arg \max_{\mathbf{w}} p(\mathbf{w} | X) = \arg \max_{\mathbf{w}} p(X | \mathbf{w}) p(\mathbf{w})
\]

where \( p(X | \mathbf{w}) \) is the likelihood of the given training data \( X = \{\mathbf{x}_i\}_{i=1,2,...,N} \). Fig. 1(b) shows an example to add a diversity-promoting prior to diversify the latent units in the pre-training procedure. The optimization of (5) is equivalent to the maximization of log-posterior, and thus can be transformed to a constrained optimization:

\[
\hat{\mathbf{w}}' = \arg \max_{\mathbf{w}} \left\{ \log p(X | \mathbf{w}) - \frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{J} \left( \mathbf{w}_j^T \mathbf{Q}_{i,j} \mathbf{w}_i \right) \right\}
\tag{6}
\]

where \( \log p(X | \mathbf{w}) \) is the log-likelihood of the given training data

\[
C(X) = \log p(X | \mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{J} \mathbf{Q}_{i,j} \mathbf{w}_i \mathbf{w}_i^T
\tag{7}
\]

where \( p(\mathbf{w}') \) is defined as (2).

The constrained optimization can be implemented as

\[
\hat{\mathbf{w}}' = \arg \max_{\mathbf{w}} \left\{ \log p(X | \mathbf{w}) - \frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{J} \left( \mathbf{w}_j^T \mathbf{Q}_{i,j} \mathbf{w}_i \right) - \gamma \sum_{i=1}^{N} \left( \mathbf{w}_i - \mathbf{l}_j \right)^T \right\}
\tag{8}
\]

where \( \gamma \) is a parameter to control the weight of constraint in (6).

Gradient ascent method can be used to implement the optimization (8) by computing the gradient

\[
\Delta \mathbf{w}_j = \Delta_{\mathbf{w}_j} C(X) = \frac{1}{N} \sum_{i=1}^{N} \left( \mathbf{w}_i \otimes \mathbf{w}_i \right) + \lambda \frac{\partial}{\partial \mathbf{w}_j} \left( \mathbf{w}_j - \mathbf{l}_j \right)
\tag{9}
\]

where \( \mathbf{l}_j \) is a \( J' \times J' \) identity matrix.

Exact computation of the gradient \( \Delta_{\mathbf{w}_j} C(X) \) is intractable due to the computation of an expectation w.r.t. the model’s distribution (Hinton et al., 2006). In practice, gradient is often approximated using \( n \)-step CD, where the weights are updated as:

\[
\Delta_{\mathbf{w}_j} C(X) \propto \left\{ \langle \mathbf{v}^{(n+1)} \rangle_{\text{data}} - \langle \mathbf{v}^{(n+1)} \rangle_{\text{mean}} \right\}
\tag{10}
\]

where \( \langle \cdot \rangle_{\text{mean}} \) represent the expectation w.r.t. the distribution after \( n \) steps of block Gibbs sampling starting at the data. More details can be found in (Hinton et al., 2006).

3. DIVERSIFY DBN IN FINE-TUNING PROCEDURE

Fine-tuning DBN is equivalent to the training of a neural network with initialization of the parameters of the layers (besides the last softmax layer) as that of the (diversified) DBN. Fig. 1(c) shows the graph structure of the diversified DBN in the fine-tuning procedure.

The output of the \( j \)-th hidden unit of the \( l \)-th layer of the DBN for the input \( \mathbf{x} \) is

\[
h_j^{(l)}(\mathbf{x}, \mathbf{W}^{l-1}, \mathbf{B}^{l-1}) = \frac{1}{1 + \exp \left( -b_j^{(l)} - \sum_{i=1}^{J} \mathbf{w}_i^{(l)} \cdot \mathbf{x} \right)}
\tag{11}
\]

where \( \mathbf{W} = [\mathbf{w}_1, \mathbf{w}_2, ..., \mathbf{w}_J] \) and \( \mathbf{B} = [b_1, b_2, ..., b_J] \) are all the weight and bias parameters from the first to \( l \)-th layer of the DBN. For the last softmax layer, the output is

\[
O_n(\mathbf{x}, \mathbf{W}^{l-1}, \mathbf{B}^{l-1}) = \frac{\exp \left( -\mathbf{w}_n^T \cdot \mathbf{x} \right)}{\sum_{i=1}^{N} \exp \left( -\mathbf{w}_i^T \cdot \mathbf{x} \right)}
\tag{12}
\]
where $M$ is the number of classes and $w_k^t = \left[ w_{k1}^t, w_{k2}^t, ..., w_{kM}^t \right]^T$ is the weight parameter vector for the $m$-th unit of the last layer. Equation (12) can be also deemed as the probability $P(y = m | \mathbf{x}, \Theta)$ of the input data $\mathbf{x}$ labelled as $m$-th class.

Let $\hat{\mathbf{x}} = [\hat{x}_1, \hat{x}_2, ..., \hat{x}_k]$ be a set of training samples and $\hat{\mathbf{y}} = [\hat{y}_1, \hat{y}_2, ..., \hat{y}_K]$ be the corresponding labels, where $\hat{x}_k$ takes the label value from $\{1, 2, ..., M\}$, $K$ is the number of training samples. With the output of the DBN as the softmax, the MAP method fine-tunes the parameters of the DBN such that they minimize the negative log-posteriori

$$L_{\text{map}}(\Theta) = \sum_{k=1}^{K} \log \left( P(\hat{y}_k | \hat{\mathbf{x}}_k, \Theta) \right) - \log p(\Theta)$$

(13)

$$= - \sum_{k=1}^{K} \log (O_{\hat{y}_k}(\hat{x}_k, W)) + \log p(\Theta)$$

(14)

We consider only the diversity of weight parameters $W^{l-1}$, and the parameters of different layers are usually assumed to be independent. Thus the normalized cost is written as

$$L_{\text{norm}}(\Theta) = Q(\Theta) - \sum_{j=1}^{J} \log p(w_j)$$

(15)

To diversify the latent units, the angle-based diversity prior (4) of the weight parameters are used. The objective function can be further written as

$$L_{\text{norm}}(\Theta) = Q(\Theta) - \sum_{j=1}^{J} \sum_{l=1}^{L} \sum_{p=1}^{P} \sum_{q=1}^{Q} \left( w_{lj}^1 w_{pq}^2 \right)^2$$

s.t. $\forall j \in \{1, 2, ..., J\}, \left\| w_j \right\| ^2 - 1$ (16)

The constrained optimization can be implemented as minimizing the objective

$$L_{\text{con}}(\Theta) = Q(\Theta) + R(W)$$

(17)

where

$$R(W) = \sum_{l=1}^{L} \sum_{p=1}^{P} \sum_{q=1}^{Q} \left( w_{lj}^1 w_{pq}^2 \right)^2 - \gamma \sum_{j=1}^{J} \left\| w_j \right\| ^2 - 1$$

(18)

and $\gamma$ is a parameter to control the weight of constraint in (16). The stochastic gradient descent is used to optimize the objective function of (17), and gradient descent updates the parameters $W = \left[ w_1, w_2, ..., w_L \right]$ and $B = \left[ b_1, b_2, ..., b_L \right]$ at the $t+1$ iteration as follows:

$$W(t+1) = W(t) - \mu \frac{\partial Q(\Theta)}{\partial W(t)} + \alpha \frac{\partial R(W(t))}{\partial W(t)}$$

(19)

$$B(t+1) = B(t) - \mu \frac{\partial Q(\Theta)}{\partial B(t)} + \beta \frac{\partial R(W(t))}{\partial B(t)}$$

(20)

where $\mu$ is the momentum rate and $\alpha$ the learning rate. The gradients $\frac{\partial Q(\Theta)}{\partial W(t)}$ and $\frac{\partial Q(\Theta)}{\partial B(t)}$ in (19) and (20) can be efficiently implemented using the back propagation (BP) algorithm (Bishop, 1996). The gradient of the diversity promoting term $R(W)$ with respect to weight parameters can be computed as

$$\frac{\partial R(W)}{\partial w_j} = -2\gamma \sum_{l=1}^{L} \left( \sum_{p=1}^{P} \sum_{q=1}^{Q} \left( w_{lj}^1 w_{pq}^2 \right)^2 - \mu \right) w_j$$

(21)

where $I_j$ is a $J' \times J'$ identity matrix.

4. EXPERIMENTAL RESULTS

4.1 Experimental Data set

To validate effectiveness of the proposed diversifying method for hyperspectral image classification, we perform experiments over the real-world data cube named Pavia University. The data set was taken by a sensor known as the reflective optics system imaging spectrometer (ROSIS-3) over the city of Pavia, Italy. The image contains 610 × 340 pixels and 115 bands collected over 0.43-0.86 μm range of the electromagnetic spectrum. In the available data online, some bands were removed due to noise and the remaining 103 channels were used for the classification in this work. Nine land-cover classes were selected, which are shown in Fig. 2.

![Fig. 2. Pavia University data set.](image)

(a) Original image produced by the mixture of three bands. (b) Ground truth with nine classes. (c) Map color.

4.2 Experimental Setup

The available labelled samples are randomly divided into training set and test set to evaluate performance of the proposed method. For the Pavia University data set, all the nine land-cover classes were used to validate the proposed method, and for each class, 200 samples were randomly selected as the training samples. Table 1 shows the details of the training and test samples.
2) The Classification Results: Table 2 shows the classification results from the proposed diversified DBNs, where the structure is 103-50-50-50-9. The effects of the structures on the classification performance will be demonstrated later. In order to carry out quantitative evaluation, we computed average values from overall accuracies (OAs), average accuracies (AAs), and Kappa statistics (Kappa) of ten run of trainings and tests.

3) Classification Performances with Different Values of $\lambda$: As mentioned in Section II, $\lambda$ is a regularization parameter, which controls the diversity of the learned priors: the larger is $\lambda$, the greater is diversity. Moreover, the change of model diversity will further affect classification performance. Fig. 4 shows the behaviours of $\lambda$ on OA improvements of D-DBN-P and D-DBN-PF over the original DBN. We can safely draw the conclusion from the figure that the larger is the $\lambda$ value, the better is the classification performance, but excessively large values of $\lambda$ will decrease classification performance. We can select favorable hyperparameter value to satisfy task’s specific requirements about the balance between model diversity and classification performance. In addition, in AA and Kappa measures the methods also show similar tendencies.

Table 1 Number of training and test samples used in the Pavia University data set.

<table>
<thead>
<tr>
<th>ID</th>
<th>CLASS NAME</th>
<th>TRAINING</th>
<th>TEST</th>
</tr>
</thead>
<tbody>
<tr>
<td>C1</td>
<td>Asphalt</td>
<td>200</td>
<td>6431</td>
</tr>
<tr>
<td>C2</td>
<td>Meadows</td>
<td>200</td>
<td>18449</td>
</tr>
<tr>
<td>C3</td>
<td>Gravel</td>
<td>200</td>
<td>1899</td>
</tr>
<tr>
<td>C4</td>
<td>Trees</td>
<td>200</td>
<td>2864</td>
</tr>
<tr>
<td>C5</td>
<td>Sheets</td>
<td>200</td>
<td>1145</td>
</tr>
<tr>
<td>C6</td>
<td>Bare soil</td>
<td>200</td>
<td>4829</td>
</tr>
<tr>
<td>C7</td>
<td>Bitumen</td>
<td>200</td>
<td>1130</td>
</tr>
<tr>
<td>C8</td>
<td>Bricks</td>
<td>200</td>
<td>3482</td>
</tr>
<tr>
<td>C9</td>
<td>Shadows</td>
<td>200</td>
<td>747</td>
</tr>
<tr>
<td>Total</td>
<td></td>
<td>1800</td>
<td>40976</td>
</tr>
</tbody>
</table>

Table 2 Classification accuracies of DBN, D-DBN-P and D-DBN-PF over Pavia University data set.

<table>
<thead>
<tr>
<th>METHODS</th>
<th>DBN</th>
<th>D-DBN-P</th>
<th>D-DBN-PF</th>
</tr>
</thead>
<tbody>
<tr>
<td>C1</td>
<td>87.37</td>
<td>88.03</td>
<td>89.58</td>
</tr>
<tr>
<td>C2</td>
<td>92.10</td>
<td>93.01</td>
<td>93.93</td>
</tr>
<tr>
<td>C3</td>
<td>85.57</td>
<td>87.36</td>
<td>88.41</td>
</tr>
<tr>
<td>C4</td>
<td>95.11</td>
<td>95.29</td>
<td>95.64</td>
</tr>
<tr>
<td>C5</td>
<td>99.74</td>
<td>99.56</td>
<td>99.56</td>
</tr>
<tr>
<td>C6</td>
<td>91.94</td>
<td>92.83</td>
<td>93.87</td>
</tr>
<tr>
<td>C7</td>
<td>92.21</td>
<td>92.74</td>
<td>93.19</td>
</tr>
<tr>
<td>C8</td>
<td>87.02</td>
<td>88.77</td>
<td>91.07</td>
</tr>
<tr>
<td>C9</td>
<td>100</td>
<td>100</td>
<td>100</td>
</tr>
<tr>
<td>OA[%]</td>
<td>91.18</td>
<td>92.05</td>
<td>93.11</td>
</tr>
<tr>
<td>AA[%]</td>
<td>92.34</td>
<td>93.19</td>
<td>93.92</td>
</tr>
<tr>
<td>KAPPA</td>
<td>0.8828</td>
<td>0.8942</td>
<td>0.9082</td>
</tr>
</tbody>
</table>

The D-DBN-PF obtained 93.11% OA and 93.92% AA, which are higher than 92.05% and 93.07 obtained by D-DBN-P. Table 2 also shows that the D-DBN-PF also obtained better Kappa measure than D-DBN-P. In addition, both the D-DBN-PF and D-DBN-P obtained better results than that of original DBN. To sum up, the diversifying learning in both the pre-training and fine-tuning procedures have obvious positive effects on the classification performances.

Fig. 3 Example results of the learned weight parameters over the Pavia University data set: (a) is the learned weight parameters of the second layer of original DBN, (b) and (c) are the weights diversified by D-DBN-P and D-DBN-PF respectively.

Fig. 4 Effects of parameter $\lambda$ on the classification performances of proposed diversified DBNs. The figure shows improvements of results (OA[%]) of D-DBN-P and D-DBN-PF over original DBN.

This contribution has been peer-reviewed.
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4) Classification Performances with Different Number of Layers: The merits of deep learning methods derive mainly from the increase of models’ depth, especially when sufficient training samples are provided. A set of experiments were designed to demonstrate this point. In addition, we will further investigate the performance of proposed diversifying method with the increase of models’ depth. Fig. 5 shows the classification results of DBN and the proposed D-DBN-P and D-DBN-PF. Experiments show that depth does help to improve classification accuracy. However, with only limited training samples available, too deep models will act inversely. The best depths are 4 for Pavia University data set. Moreover, the figure also shows that the proposed diversifying methods have higher performance improvements when the models have less layers.

2) Comparison to CNN. CNNs are biologically inspired and multilayer classes of deep learning models. They have demonstrated excellent performance on various visual tasks, including the classification of common two-dimensional images. Work (Hu et al, 2015) further introduced the CNN into the hyperspectral image classification and produced very promising results. Therefore, we further compare our method with the CNN. The architecture of the proposed CNN contains five layers, including the input layer, the convolutional layer, the max pooling layer, the full connection layer, and the output layer.

Table 3 shows the classification results of the CNNs and our proposed methods. For the fair comparison, our method was performed under the experimental setup same as that in work (Hu et al, 2015). Moreover, we used directly the results from work (Hu et al, 2015). However, only partial results corresponding to the evaluations in this work have been presented in work (Hu et al, 2015). Work (Hu et al, 2015) provided only the OA, and thus we calculated the AA and Kappa using the available results in work (Hu et al, 2015). The results show that the proposed models produced better results than that of CNNs. This means that besides the deep representation of the spectral observations, the model’s diversity also plays a very important role to improve the hyperspectral image classification.

5. CONCLUSION AND DISCUSSION

This work presented a diversifying method to improve the DBNs’ performance on description and classification of hyperspectral images. The new diversified DBNs were obtained through introducing a diversity promoting prior over the latent factors during two training procedures: the unsupervised pre-training and supervised fine-tuning. The introduced diversity prior encouraged the latent factors to be uncorrelated, such that each latent factor focuses on modelling unique information. Experiments were performed with real-world hyperspectral data cube. The results showed that the diversified DBNs obtained much better results than original DBNs did and comparable or even better performances compared with other recent hyperspectral image classification methods.

The experimental results of current form also indicate several future works. At first, the simple diversity promoting prior in (4) are used in this work. Other advanced diversity promoting prior could show more favourable properties in diversifying DBN. Secondly, the theory analysis of the performance improvement from model’s diversity is also an important future topic. Finally, it is worthy to investigate the proposed diversifying method for other models and applications.

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